Game Design Document

Fill up the following document

1. Write the title of your project.

Super meat boy

1. What is the goal of the game?

Collect coin and fairy and safe I to enemy and gain score player have 3 life player use 3 life the game is over .

1. Write a brief story of your game.

This game is infinite runing game one player and sowing difficulty.

To run collect coin save to him enemys gain score player run long time see a fairy to collect the palyer score increase 200 times .

Player score is increase move the speed of player is increase made a game difficult and intrested player have 3 life player try don’t use 3 life without travel more distance player use 3 life the game is over.

1. Which are the playing characters of this game?

* Playing characters are the ones who respond to the user based on the input from the user.
* Cars, monkeys, dinos, wizards, etc., are the playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Main player | Player do run and collect coin and save to him enemy |

1. Which are the Non-Playing Characters of this game?

* Non-Playing characters are the ones that don't have an action or behavior when the user interacts with the game.
* Hurdles, stones, bananas, coins, etc., are non-playing characters in the game.

|  |  |  |
| --- | --- | --- |
| Number | Character Name | What can this character do? |
| 1 | Enemy | Move left right and stop player |
| 2 | Fairy | Player touch fairy score inscease more |
| 3 | obstacle | Make a game difficult |
| 4 | clouds | Move left side |
| 5 | Ground | Move left side increase speed |

Draw your imagination of this game. What does this game look like?

* Draw the game either on your computer or on paper.
* Add images of the game scenes to show each of the playing and non-playing characters at least once.

A catoon caracter is a playing character it’s work collet coin and other fairy and jump an object

The non playing character are enemy ,cloud ,dinosour and obstacle to make game hard and

Intersting the first page of game show a small intro of a game

How do you plan to make your game engaging?

I want add sound and images and make game and add a score system show a player name and show how make coin you collect and player have 3 lives those player use 1 lives player score is not 0 but player used add 3 lives the player score is 0 and game over.